BALL MACHINE

Club Rules

1. Ball machine is available for use on Court 6 or 7 by members aged 14 and over (or with adult supervision).

2. The cost is $27 per hour, which includes the ball machine and balls. Only Regulation balls can be used with the machine. (NO red, orange or green balls)

3. Booking time includes set up and picking up balls at the end of the session. Please vacate the court promptly for the next group of players.

4. Ball machine booking can only be done through the front desk, please specify you are booking for ball machine.

5. Please check in at the front desk to receive a package for the ball machine. The package includes: remote control, key to unlock the machine and a handheld vacuum.

6. There is an extension cord beside the ball machine in the bubble. There is a powerbar on the courts for the extension cord, please do NOT unplug anything.

7. When you finish your session, please return the machine and extension cord to its original place, lock it up and vacuum ball dust on the court. Return the package in its entirety to the front desk.

Have fun with the machine and treat it as your own!

<u>**Operating Instructions**</u>

Place the machine at the **centre** of the baseline. Before turning the power on, make sure the REMOTE switch is on "remote" setting to avoid balls being pitched out immediately.
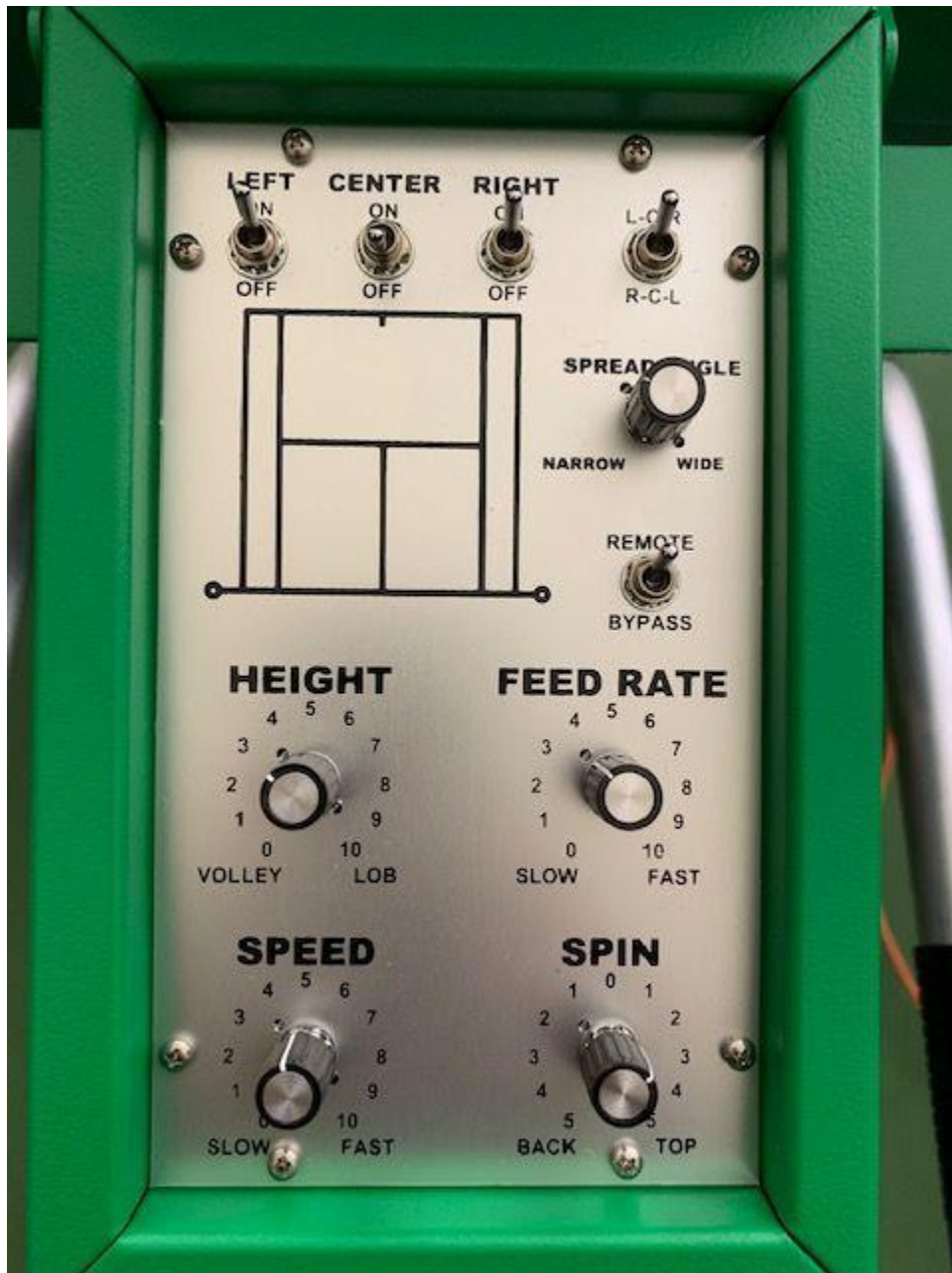
Please note that the remote control is for on and off only. All adjustments are on the control panel on the ball machine.

POWER - The switch is located on the RIGHT HAND SIDE of the machine.

1. **FEED RATE** - How frequently balls are pitched. CLOCKWISE increases, COUNTERCLOCKWISE decreases.

2. **SPEED** - Sets speed of the ball. CLOCKWISE increases, COUNTERCLOCKWISE decreases.

3. **HEIGHT** - Controls height of the ball. CLOCKWISE increases, COUNTERCLOCKWISE decreases.

4. **DIRECTION** - The **LEFT-CENTER-RIGHT** shot sequence controls work together with the direction diagram (see 5 below). These toggle switches are labeled ON/OFF. A toggle set to ON means a ball will be thrown to the position. A toggle set to OFF means the position will be skipped.

5. **L-C-R / R-C-L** - When this toggle is switched UP the balls will be thrown left, center, right. When this toggle is switched DOWN the balls will be thrown right, center, left.

6. **SPIN** - CLOCKWISE gives TOPSPIN, COUNTERCLOCKWISE gives BACKSPIN, "0" setting gives flat ball.

7. **REMOTE** - Select REMOTE, the hand held remote becomes activated. If not using remote, select BYPASS.
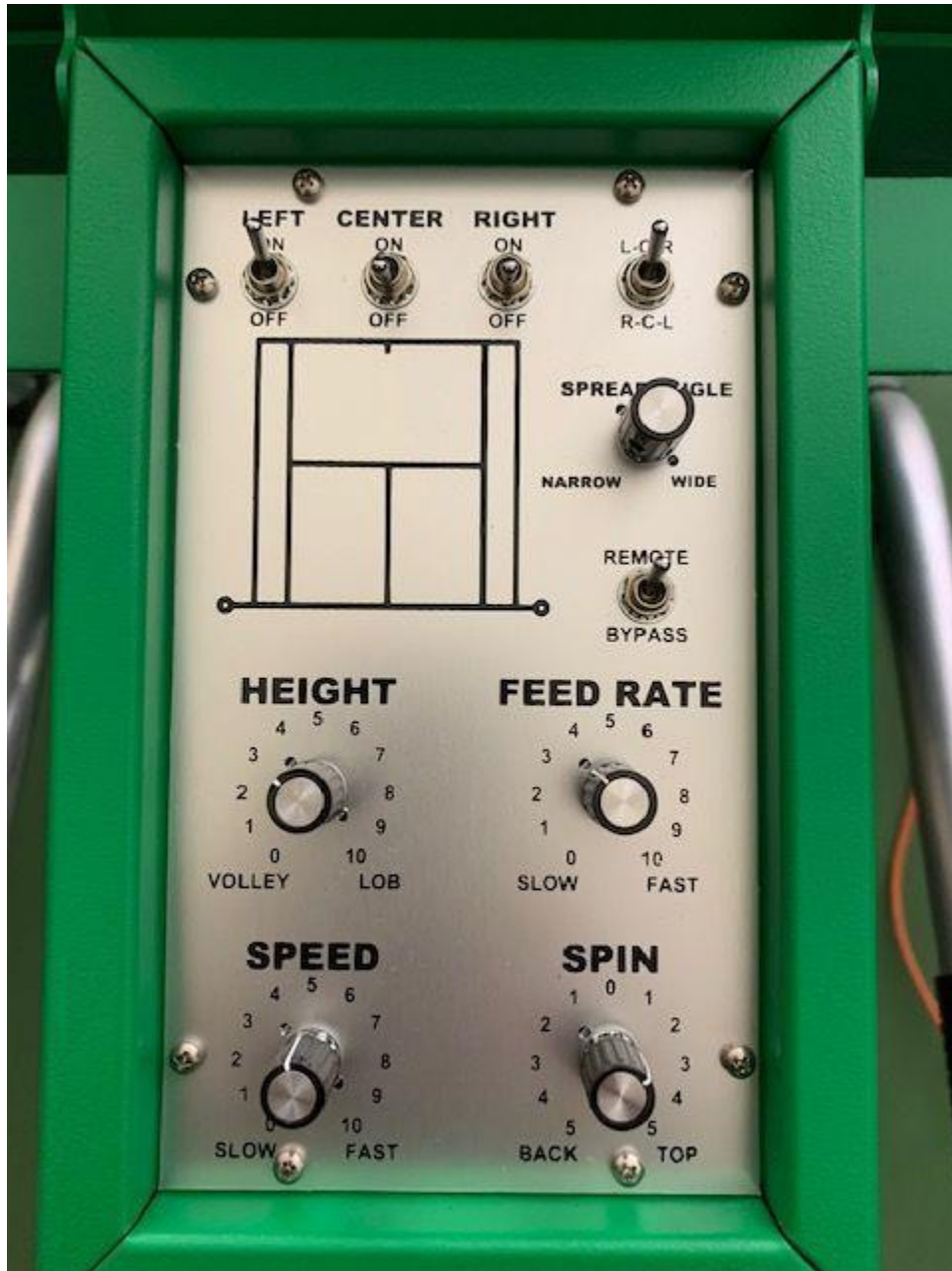
Default setting for an intermediate player - Alternating Forehand and Backhand
Height (3), Feed Rate (3.5), Speed (4), Spin (2) and Spread Angle (default)
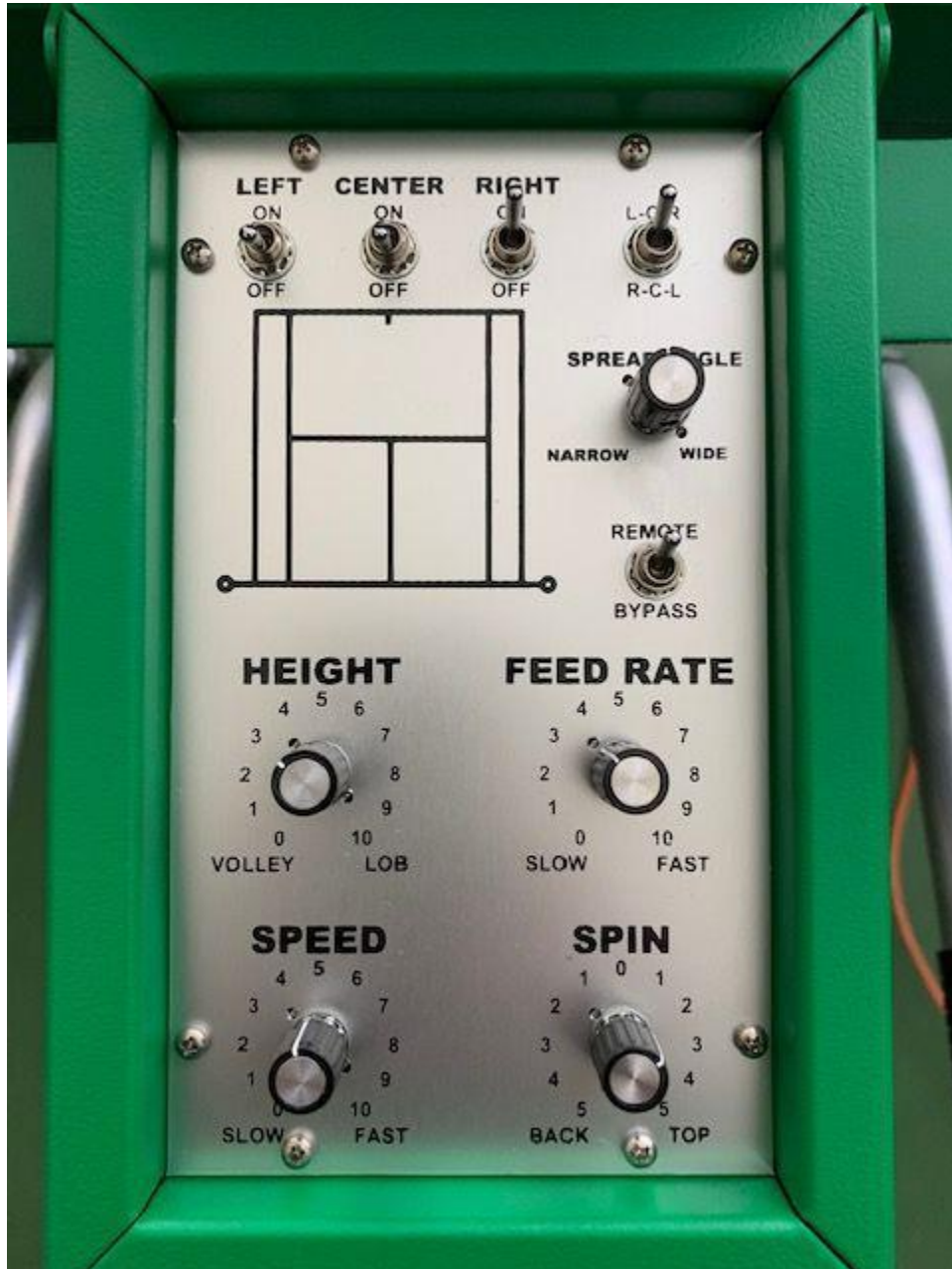
Default setting for an intermediate player - Forehand
Height (3), Feed Rate (4), Speed (4) and Spin (2)

Default setting for an intermediate player - Backhand
Height (3), Feed Rate (4), Speed (4) and Spin (2)

Manufacturer's Safety Instructions

1. **NEVER** stand or walk in front of the ball machine when it is operating. Tennis balls leave the machine at high speeds and could cause serious injury. **Always supervise children when the machine is in operation.**

2. **ALWAYS** stand to the side, or behind the machine when attempting to alter the settings of the various controls.

3. **NEVER** insert hands or foreign objects into the machine.

4. **ALWAYS** turn the **POWER STITCH OFF and UNPLUG the machine** before attempting to remove a jammed tennis ball.

5. **NEVER** fill ball hopper while the machine is firing tennis balls.

6. **NEVER** attempt to use this machine with any other type of ball or wet balls. This machine is intended for pitching dry tennis balls only.

7. **ALWAYS** check before first use each day that there is no foreign object in the ball hopper or any item blocking the ball path before turning on the machine.

8. **NEVER** place hands or any other body part near moving parts, including but not limited to the feeding disk and pitching wheels. Pitching wheels can cause severe burns.

9. **ALWAYS** make sure to turn this **machine OFF** when it is not in use.